







#### The "Get WET" story

- 1. Inspiration
- 2. Why water sports
- 3. Who were the partners?
- 4. The key actions undertaken
- 5. The toolkit



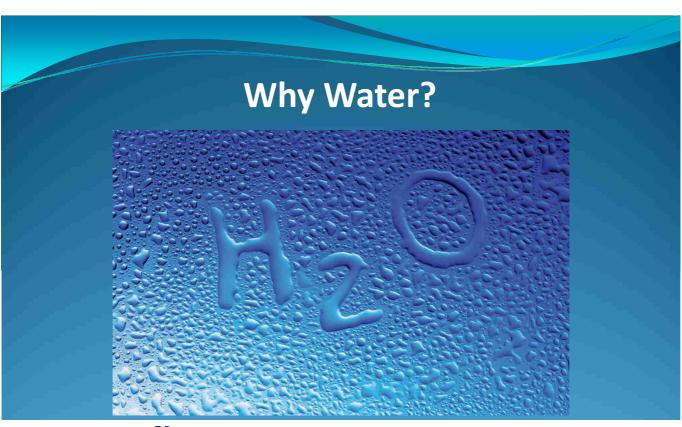






get wet





























## Increasing health enhancing physical activity through the use of water based sports and activities.

- 1. Tasters and programmes of activity
- 2. Flotilla events
- 3. Coaches exchange
- 4. Toolkit development
- 5. Dissemination









2500 participants

5468 involved

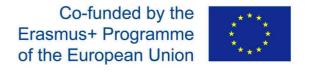












# Coaches exchange programmes 30 participants from 6 EU countries





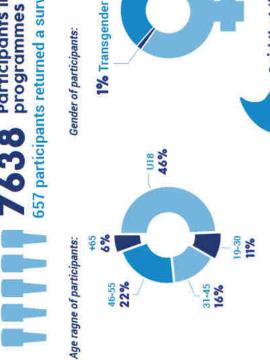












48%

said that the venues used for Watersports activities Thought that the activity was excellent or good were excellent or good



barrier to ongoing participation is lack of time

Said that the greatest

73% Found out about the



#BEACTIVE

**European Week of Sport** 

81% had never









#### Contents

- 1. Making the case for Watersports
- 2. Managing successful Watersports events
- 3. Communication how to engage with everybody
- 4. Risk management how to prevent an accident
- 5. Disabled people can everybody practice Watersports
- 6. Women and Watersports
- 7. Sustainability in Watersports management





#### Structure

### For each chapter:

A) Theoretical framework & general aspects













B) Key strategic recommendations

KEY STRATEGIC RECOMMENDATIONS FOR THE EUROPEAN COMMISSION

KEY STRATEGIC RECOMMENDATIONS FOR NATIONAL, REGIONAL AND LOCAL AUTHORITIES















